

Yin Yang

Assistant Professor

Electrical and Computer Engineering Department

The University of New Mexico

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RESEARCH INTERESTS

Computer graphics, Physics-based simulation, Biomechanical modeling, Visualization, Computational mechanics, Medical imaging analysis, Image processing, GPU programming, Computer-human interaction

EDUCATION

University of Texas at Dallas - Richardson, Texas, USA

Ph.D. in Computer Science

2013

Dissertation: Physics-based Subspace Deformation

Advisor: Dr. Xiaohu Guo

Jiangnan University - Wuxi, Jiangsu, China

B.E. in Computer Science

2000

PROFESSIONAL EXPERIENCE

University of Texas at Dallas - Richardson, Texas, USA

Teaching Assistant

Aug. 2007-Jul. 2010, Aug. 2012-May, 2013

Microsoft Research Asia - Beijing, China

Research Intern

Mar. 2012-Jun. 2012

University of Texas at Dallas - Richardson, Texas, USA

Research Assistant

Aug. Sep. 2010-Feb. 2012

Southwestern Medical Center at Dallas - Dallas, Texas, USA

Research Assistant

Aug. Sep. 2010-Feb. 2012

University of New Brunswick - Fredericton, New Brunswick, Canada

Research Assistant

Aug. 2005-Jun. 2007

PUBLICATIONS

Journal Papers

Accepted

1. **Yin Yang**, Weiwei Xu, Xiaohu Guo, Kun Zhou, Baining Guo, "Boundary-Aware Multi-Domain Subspace Deformation", to appear in IEEE Transactions of Visualization and Computer Graphics, 2013 (TVCG, IF 2.44).
2. Ziyang Tang, **Yin Yang**, Xiaohu Guo, Balakrishnan Prabhakaran, "Distributed Haptic Interactions with Physically-Based 3D Deformable Models over Lossy Networks", to appear in IEEE Transactions on Haptics, 2013 (TOH, IF 1.49).
3. **Yin Yang**, Xiaohu Guo, Jennell Vick, Luis Torres, Thomas Campbell, "Physics-Based Deformable Tongue Visualization", IEEE Transactions on Visualization and Computer Graphics Vol. 19, No. 5, pp. 811-823, 2013 (TVCG, IF 2.44).
4. **Yin Yang**, Zichun Zhong, Xiaohu Guo, Jing Wang, John Anderson, Timothy Solberg, Weihua Mao, "A Novel Markerless Technique to Evaluate Daily Lung Tumor Motion Based on Conventional Cone-Beam CT Projection Data", International Journal of Radiation Oncology Biology Physics, Vol. 82, No. 5, pp. e749-e756, 2012 (Red journal, IF 4.64).
5. **Yin Yang**, Meng Gong, Brigitte Leblon, Chui, Ying Hei, "Linear Window Correlation: New Image Processing Based Approach to Strain Distribution Analysis of Wood", in Canadian Journal of Forest Research, 41(11): 2141-2149, 2011 (CJFR, IF 1.69).
6. **Yin Yang**, Guodong Rong, Luis Torres, Xiaohu Guo, "Real-Time Hybrid Solid Simulation: Spectral Unification of Deformable and Rigid Materials", Computer Animation and Virtual Worlds, Vol. 21, Issue 3 - 4, pp. 151-159, 2010 (CAVW, IF 0.62).

7. **Yin Yang**, Meng Gong, Chui, Ying Hei, "New Image Analysis Algorithm for Calculating Percentage Wood Failure". *Holzforschung*, Vol 62, Issue 2, pp. 248-251, 2008 (IF 1.75).
8. Jinkun He, Zhengmin Chen, **Yin Yang**, "Algorithms of Stack Sequence Based on Operator and Its Implementation", *Computer Engineering and Design*, Vol. 27 No.12, 51-53, 2006.

In Submission

1. Weihua Mao, Vasant Kearney, Lan Jiang, Yang Li, Zichun Zhong, **Yin Yang**, Xiaohu Guo, "An Initial Application of a Markerless Method to Evaluate Lung Tumor Motion Throughout Radiotherapy", *Medical Physics*, under revision.

Conference Papers

1. Yuan Tuan, **Yin Yang**, Xiaohu Guo, Balakrishnan Prabhakaran, "A Multigrid Approach for Bandwidth and Display Resolution Aware Streaming of 3D Deformations," in *Proceedings of ACM Multimedia Conference (MM 2013) Barcelona, Spain, October 2013*.
2. **Yin Yang**, Xiaohu Guo, "Tongue Visualization for Specified Speech Task," *ACM SIGGRAPH Conference (SIGGRAPH)*, Los Angeles, August 2012, poster.
3. **Yin Yang**, Xiaohu Guo, "Physics-Based Multi-Domain Subspace Deformation with Component Mode Synthesis", in *Proceedings of IEEE Virtual Reality Conference (VR 2012)* pp. 69-70, Orange County, March 2012 (*best poster, honorable mention*).
4. **Yin Yang**, Zichun Zhong, Guodong Rong, Xiaohu Guo, Jing Wang, Timothy Solberg, and Weihua Mao, "Real-Time GPU-Aided Lung Tumor Tracking", in *Proceedings of Pacific-Rim Symposium on Image and Video Technology (PSIVT 2010)* pp. 495-500, Singapore, November 2010 (*Travel grant award*).
5. **Yin Yang**, Zichun Zhong, Xiaohu Guo, John Anderson, Timothy Solberg, Weihua Mao, "A Novel Markerless Technique To Evaluate Daily Lung Tumor Motion", *Annual Meeting of the American Society for Radiation Oncology (ASTRO 2010)*, San Diego, October 2010.
6. Ziying Tang, **Yin Yang**, Xiaohu Guo, Balakrishnan Prabhakaran, "On Supporting Collaborative Haptic Interaction with Physically-Based 3D Deformations", in *Proceedings of IEEE International Symposium on Haptic Audio Visual Environments and Games (HAVE 2010)* pp. 495-500, Phoenix, October 2010.
7. **Yin Yang**, Guodong Rong, Luis Torres, Xiaohu Guo, "Spectral Simulation of Hybrid Bodies with Deformable and Rigid Materials", in *Proceedings of ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games (I3DG 2010)* pp. 10-1, Washington DC, February 2010, Poster.
8. Meng Gong, Makoto Nakatani, **Yin Yang**, M.T. Afzal, "Maximum compression ratios of softwoods produced in Eastern Canada", in *Proceedings of 9th World Conference on Timber Engineering*, Portland, Oregon, August, 2006.

TALKS AND PRESENTATIONS

1. **Physics-Based Deformable Tongue Visualization**, IEEE VIS, Atlanta, October 2013.
2. **Boundary-Aware Multi-Domain Subspace Deformation**, ACM SIGGRAPH / Eurographics Symposium on Computer Animation (SCA), Los Angeles, July 2013.
3. **Tongue Visualization for Specified Speech Task**, ACM SIGGRAPH Conference (SIGGRAPH 2012), Los Angeles, August 2012.
4. **Physics-Based Multi-Domain Subspace Deformation with Component Mode Synthesis**, IEEE Virtual Reality Conference (VR 2012), Orange County, March 2012.
5. **GPU-Aided Lung Tumor Tracking**, UT Metroplex Day, Dallas, February 2011.
6. **Real-Time GPU-Aided Lung Tumor Tracking**, Pacific-Rim Symposium on Image and Video Technology (PSIVT 2010) Singapore, November 2010.
7. **Spectral Simulation of Hybrid Bodies with Deformable and Rigid Materials**, ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games (I3DG 2010), Washington DC, February 2010.
8. **Calculation of Percentage Wood Failure Using Image Analysis Approach**, Forest Products Society-Eastern Canadian Section and U.S. North East Section, Fredericton, Canada, June 2006.

TEACHING

Teaching Assistant/Guest Instructor/Tutorial Speaker of
Undergraduate level

1. Programming Language (C/C++/JAVA)
2. Discrete Math
3. Data Structure
4. Algorithm Design and Analysis
5. Computer Graphics
6. Computer Animation
7. Game Programming
8. Computer Graphics and Art

Graduate level:

1. Algorithm Design and Analysis
2. Computer Graphics
3. Computer Animation
4. Physics-based Modeling
5. Geometry Modeling

PROFESSIONAL ACTIVITY

(I have served as reviewer for the following journals and conferences)

- IEEE Transactions of Computer Graphics and Visualization
- Signal, Image and Video Processing
- Graphical Models
- Journal of Signal Processing Systems
- SCIENCE CHINA Information Sciences
- IEEE Pacific Visualization, 2012
- IEEE Virtual Reality, 2012
- IEEE Pacific Graphics, 2012
- IEEE Pacific Visualization, 2010